



Grounded cognition

Language as a cognitive tool

Igor Farkaš
Centre for Cognitive Science
Faculty of Mathematics, Physics and Informatics
Comenius University in Bratislava

Mirolli & Parisi: Towards a Vygotskian cognitive robotics: The role of language as a cognitive tool.
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Social development theory

- Lev Vygotsky:
 - social learning tends to precede development
 - language develops from social interaction to communication purposes → **linguistically-mediated social interactions**
- two roles of language in cognitive development:
 - 1) main means by which adults transmit information to children
 - 2) powerful tool of intellectual adaptation
- process of internalization → “private speech”
- Language causes a **radical transformation** of elementary cognitive abilities into the high-level, specifically human, psychological functions.

Introduction

- Approaches in science: analytic, synthetic
- Cognitive robotics:
 - robots as research tools for studying cognition;
 - robots for studying ‘truly cognitive’ phenomena, in contrast with ‘mere’ sensory-motor interactions with the environment.
- **continuum** between low-level and high-level cognitive functions
- a theoretical shift from symbol-manipulation paradigm to the sub-symbolic, embodied, situated, and distributed approaches to cognition

Language as a cognitive tool

- the most promising way of addressing high-level specifically human cognitive capacities is to develop a Vygotskian cognitive robotics (→ two meanings of “cognitive robotics”)
- **Co-evolution of linguistic and non-linguistic abilities** in hominids has most probably led to significant differences between human and non-human non-linguistic cognition, in contrast with what Vygotsky appears to have assumed (Parisi, 2007).
- → Importance of language for robots

Language aids cognitive processes

- Learning
- Categorization
- Abstraction
- Memory
- Voluntary control
- Mental life
- empirical and computational support

Learning

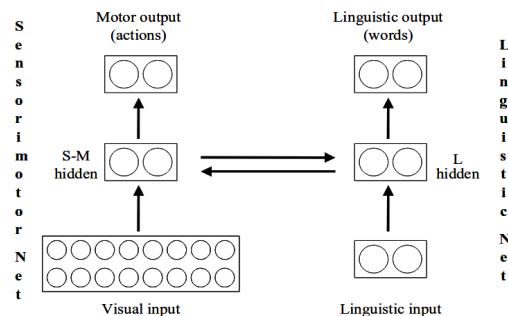
- Empirical evidence: Linguistic input (labels) can substantially ease and speed up the learning process of object categorization
- Computational support: category learning, language-game models, artificial-life simulations
- Two mechanisms proposed:
 - linguistic inputs help focus learner's attention to the specific aspects of perception that are relevant for categorization,
 - language can sometimes represent the principal (or even the only) ground on which the learner can develop the discriminative capacities that constitute categorization



Categorization

- language does not only facilitate category learning ...
- ... it can also improve categorization once categories have already been learned.
- Support from connectionist modeling (Mirrolli & Parisi, 2005):

Model demonstrates that learning the mapping between pre-linguistically learned concepts and linguistic labels changes the internal representations of objects.



Abstraction

- Categorization requires abstraction
- Hierarchical organization
- Experiments with children (Gentner et al) – spatial relations
- Experiments with chimps (Thompson et al) – sameness/difference

A match to sample problem:

